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Unsupervised Deep Bug Report Summarization

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Summarize software artifacts

Over

3 million



Source code summarization

- Haiduc et al. 2010
- Moreno et al. 2013
- Sridhara et al. 2010
- McBurney and McMillan 2011

Source code comment summarization

- Rastkar et al. 2011
- Ying and Robillard 2013

The increasing software artifacts motivate a large body of work in **software** artifacts summarization

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stack overflow

Bug report summarization

Over

5 million

posts

- Rastkarude et al. 2014 п
- Czarnecki et al. 2012
- Mani et al. 2012
- Jiang et al. 2017

Development activity summarization

Treude et al. 2015



Bug reports are increasing

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в	ugzilla –	Bug List						
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	<u>534434</u>	Oomph	Setup	oomph-inbox	UNCO		nable to read repository at http://download.eclipse.org/releases/oxygen/201804111000. org.tukaani.xz.XZFormatException: Input is not in the XZ format	Wed 16:02
	<u>534482</u>	4DIAC	FORTE	4diac-inbox	NEW		remove Codntionsync	Tue 15:55
	<u>534525</u>	Subversi	UI	a.gurov	NEW		Subversise does not show any console outputs	Wed 23:47
	<u>534588</u>	Communit	API.ecli	api-inbox	NEW		web-api/project release versions.php returns "Deprecated: mysql connect()" message	Fri 13:29
	<u>534498</u>	BIRT	Chart	Birt-Chart-inbox	NEW		Charts not rendered, error	Wed 06:18
	<u>534423</u>	CDT	cdt-core	cdt-core-inbox	NEW		Sort configurations in the Exclude from build dialog	Mon 06:06

A single bug repository, e.g., **Eclipse** Bugzilla repository, has already collected over **485,000** historical bug reports.



Stakeholders refer to historical bug reports

Developers





Softw. Users Testers

Fix newly reported bugs by referring to similar historical bug reports **for possible solutions** Wade through related bug reports before submitting a new one **to avoid duplications**



Stakeholders refer to historical bug reports

Developers





Softw. Users Testers

Fix newly reported bugs by referring to similar historical bug Wade through related bug reports before submitting a

Need to **read 600 sentences** (avg.), if a user refers to only **10 historical bug reports**



Summarize bug reports

Bug 170801 - Converting image from grayscale to black white is painfully slow

 Status:
 RESOLVED

 Product:
 FIXED

 Component:
 General

 Version:
 2.2.x

 Hardware:
 Other All

 Reported:
 2005-03-18 14:46 UTC

 by Xuan Baldauf

 Modified:
 2008-01-15 12:50 UTC

 (History)
 CC List:
 1 users (show)

 See Also:
 See Also:

Importance: Normal normal Assigned To: GIMP Bugs

Xuan Baldauf 2005-03-18 14:46:31 UTC

 Open a large grayscale image of your choice (e.g.
 Use "Tools/Color Tools/Threshold" to apply some threshold choosen.
 Now you have a 8bit grayscale image, which acturally consists only of color values "0" and color values "255".

This slow speed is not acceptable for interactive image processing, and this slow, not nessary at all.

Manish Singh 2005-03-19 17:48:16 UTC Revision 1.156. if (palette type == GIMP WEB PALETTE || palette type == GIMP MONO PALETTE || Adam D. Moss 2005-03-20 12:26:09 UTC The 'mono' palette option doesn't even bother to start this pre-pass because it could only possibly pay off the extra effort if the entire image is pure black and pure white. which is expected to be a comparatively rare occurance. Xuân Baldauf 2005-03-20 13:06:07 UTC Comment 11 <quote> The 'mono' palette option doesn't I don't think that this operation is so rare, ... and then a "convert to 1bit" operation to actually adjust the internal memory requirements. Adam D. Moss 2005-03-20 14:01:48 UTC > and then a "convert to 1bit" operation to actually adjust > the internal memory requirements. If you mean GIMP's internal memory requirements

Extracting and Highlighting informative sentences (summary) from description and comments

Xuan Baldauf 2005-03-18 14:46:31 UTC

Description

1. Open a large grayscale image of your choice (e.g.

2. Use "Tools/Color Tools/Threshold" to apply some threshold choosen.

3. Now you have a 8bit grayscale image, which acturally consists only of color values "0" and color values "255".

•••••

MOTIVATION



Bug reports are special

Bug report summarization

- п
- Rastkarude et al. 2014 Czarnecki et al. 2012 п
- п Mani et al. 2012
- Jiang et al. 2017

BUG REPORTS are



ΜοτινατιοΝ



1. Conversation-based text with frequent evaluation behaviors

Bug 170801 - Converting image from grayscale to black&white is painfully slow	
Status: RESOLVED FIXED Reported: 2005-03-18 18:446 UTC Product: GIMP Reported: by Xuan Baldauf Component: General 2008-01-15 12:50 UTC Version: 2.2.x CC List: 1 users (show) Hardware: Other All See Also:	The evaluated sentences are frequently discussed and important
Xuan Baldauf 2005-03-18 14:46:31 UTC Description	
Open a large grayscale image of your choice (e.g J. Use "Tools/Color Tools/Threshold" to apply some threshold choosen. S. Now you have a 8bit grayscale image, which acturally consists only of color values "0" and color values "255" This slow speed is not acceptable for interactive image processing, and this slowness is	Adam D. Moss 2005-03-20 12:26:09 UTC Comment 10
not nessary at all.	
Manish Singh 2005-03-19 17:48:16 UTC Comment 8	The 'mono' palette option doesn't even bother
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Adam D. Moss 2005-03-20 12:26:09 UTC Comment 10	
The 'mono' palette option doesn't even bother to start this pre-pass because it could only possibly pay off the extra effort if the entire image is pure black and pure white,	Be Evaluated
Xuân Baldauf 2005-03-20 13:06:07 UTC Comment 11	
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Adam D. Moss 2005 02 20 14/01/48 UTC Commont 12	caustas The 'mane' palatte option descrit
> and then a "convert to 1bit" operation to actually adjust > the internal memory requirements.	<u>Auore</u> me mono palette option doesn't
If you mean GIMP's internal memory requirements	I don't think that this operation is so rare,
	1

MOTIVATION



2. Consist of different sentence types

Bug 170801 - Converting image from painfully slow	om grayscale to black&white is
Status: RESOLVED FIXED FIXED Product: GIMP Component: General Version: 2.2.x Hardware: Other All	Reported: 2005-03-18 14:46 UTC by Xuan Baldauf Modified: 2008-01-15 12:50 UTC (<u>History</u>) CC List: 1 users (<u>show</u>) <u>See Also</u> :
Assigned To: GIMP Bugs	
Xuan Baldauf 2005-03-18 14:46:31 U	TC Description
2. Use "Tools/Color Tools/Threshold" to app 3. Now you have a 8bit grayscale image, which and color values "25" This slow speed is not acceptable for interact not nessary at all.	ly some threshold choosen. acturally consists only of color values "0" tive image processing, and this slowness is
Manish Singh 2005-03-19 17:48:16 UT	C Comment 8
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Adam D. Moss 2005-03-20 12:26:09 U	TC <u>Comment 10</u>
The 'mono' palette option doesn't even bothe only possibly pay off the extra effort if the en which is expected to be a comparatively rare	er to start this pre-pass because it could atire image is pure black and pure white, occurance.
Xuân Baldauf 2005-03-20 13:06:07 UT	C <u>Comment 11</u>
<quote> The 'mono' palette option doesn't I don't think that this operation is so rare, and actually adjust the internal memory requirement</quote>	d then a "convert to 1 bit" operation to ts.
Adam D. Moss 2005-03-20 14:01:48 U	TC <u>Comment 12</u>
> and then a "convert to 1bit" operation to actual > the internal memory requirements. If you mean GIMP's internal memory requirem 	ally adjust ents

reporter's sentences > participators' sentences > software sentences

(`>' means more informative)

- Natural language sentences by the reporter;
- Natural language sentences by the participators;
- Software language sentences (code snippets and system messages).

ΜοτινατιοΝ



3. Combined with many predefined fields

Bug 170801 - Converting image from gravscale to black&white is painfully slow 2005-03-18 14:46 UTC RESOLVED Status: FIXED Reported: by Xuan Baldauf 2008-01-15 12:50 UTC Product: GIMP Modified: (History) Component: General CC List: 1 users (show) Version: 2.2.x See Also: Hardware: Other All Importance: Normal normal Assigned To: GIMP Bugs Idouf 2005 02 19 1. Open a large grayscale image of your choice (e.g. 2. Use "Tools/Color Tools/Threshold" to apply some threshold choosen. 3. Now you have a 8bit grayscale image, which acturally consists only of color values "0" and color values "255". This slow speed is not acceptable for interactive image processing, and this slowness is not nessary at all. Manish Singh 2005-03-19 17:48:16 UTC Comment 8 Revision 1.156. if (palette type == GIMP WEB PALETTE || palette type == GIMP MONO PALETTE || Adam D. Moss 2005-03-20 12:26:09 UTC Comment 10 The 'mono' palette option doesn't even bother to start this pre-pass because it could only possibly pay off the extra effort if the entire image is pure black and pure white. which is expected to be a comparatively rare occurance. Xuân Baldauf 2005-03-20 13:06:07 UTC Comment 11 <quote> The 'mono' palette option doesn't I don't think that this operation is so rare, ... and then a "convert to 1bit" operation to actually adjust the internal memory requirements. Adam D. Moss 2005-03-20 14:01:48 UTC Comment 12 > and then a "convert to 1bit" operation to actually adjust > the internal memory requirements. If you mean GIMP's internal memory requirements

Sentences contain words in the predefined fields may be informative

<u>Product</u>: GIMP <u>Component</u>: General <u>Version</u>: 2.2.x <u>Hardware</u>: Other All

ΜοτινατιοΝ



Bug reports are special



Summarize bug reports by considering the special characteristics





The framework





We select AutoEncoder as the machine learning model

A typical architecture of AutoEncoder

Why AutoEncoder?





The inputs are word vectors of bug reports







The inputs are word vectors of bug reports





Conversation-based text with frequent evaluation behaviors



The inputs are word vectors of bug reports





Conversation-based text with frequent evaluation behaviors



Encode vectors according to their importance





Initialize the network by predefined fields



Randomly initialize the network parameters, e.g., E_1 , E_2 , E_3 , and then maximize some parameters if it connects a word in the predefined fields (**the red element**).

Combined with many predefined fields



Revisit the framework (DeepSum)





Weight of word_i =

- E₃(E₂(E₁(word_i in software vector)))
- + E₃(E₄(word_i in participator vector))
- + E₅(word_i in reporter vector))



Revisit the framework (DeepSum)

C. calculate each sentence score. sentence score = \sum word weight * word frequency



D. generate summary, select a set of sentences s_{select} by:

- maximizing the total sentence score of s_{select};
- (2) total length of s_{select} < a length limitation (25% length of the bug report)

We generate a summary of the new bug report by **dynamic programing**. *The summary is about ¼ length of the new bug report and has a high total sentence score*.



Evaluate with six metrics over two data sets.

• Evaluation metrics include precision, recall, F-score, pyramid, R1, R2

 $\begin{aligned} Precision &= Num_{\rm hit}/Num_{\rm selected},\\ Recall &= Num_{\rm hit}/Num_{\rm ExfRef},\\ F\text{-}score &= \frac{2*Precision*Recall}{Precision+Recall},\\ Pyramid &= Num_{\rm TotalLinks}/Num_{\rm MaxLinks},\\ Rouge-n &= \frac{\sum_{s\in AbsRef}\sum_{gram_n\in s}Count_{\rm match}(gram_n)}{\sum_{s\in AbsRef}\sum_{gram_n\in s}Count(gram_n)}, \end{aligned}$

 Data sets SDS and ADS with 36+96 manually annotated bug reports



Influence on bug report characteristics

		A	в	Precision	Recall	F-score	Pyramid	R1	R2
Remove a	AT	\checkmark	\checkmark	0.621	0.388	0.462	0.624	0.563	0.177
module (do not		×	\checkmark	0.533	0.336	0.397	0.551	0.543	0.160
	SDS	\checkmark	×	0.600	0.381	0.450	0.598	0.552	0.166
consider this		×	×	0.529	0.339	0.399	0.544	0.540	0.160
characteristic)		\checkmark	\checkmark	0.606	0.394	0.457	0.681	0.553	0.249
	4.000	×	\checkmark	0.586	0.382	0.443	0.661	0.548	0.243
	ADS	\checkmark	×	0.577	0.371	0.432	0.661	0.548	0.246
		×	×	0.558	0.359	0.418	0.639	0.543	0.242

• A: evaluation enhancement: conversation-based text with frequent evaluation behaviors

• B: predefined fields enhancement: combined with many predefined fields

Both the characteristics have positive influence on summarizing bug reports. DeepSum successfully integrates these characteristics to summarize bug reports.



Influence on calculating word weights with stepped AutoEncoder

	Precision	Recall	F-score	Pyramid	R1	R2
TF Strategy	0.583	0.380	0.445	0.581	0.556	0.167
SDS AE Strategy	0.581	0.370	0.437	0.590	0.555	0.165
DeepSum	0.621	0.388	0.462	0.624	0.563	0.177
TF Strategy	0.573	0.360	0.425	0.581	0.544	0.240
ADS AE Strategy	0.577	0.366	0.427	0.657	0.549	0.240
DeepSum	0.606	0.394	0.457	0.681	0.553	0.249

• TF Strategy: the word weights are the same as the Term Frequency in the new bug report

• AE Strategy: calculating word weights with standard AutoEncoder, not the stepped one.

DeepSum's word weighting strategy (consider different sentence types) outperforms the alternatives, i.e., TF strategy and AE strategy.



We compare DeepSum against algorithms in previous studies

	Precision	Recall	F-score	Pyramid	R-1	R-2
BRCLOO	0.570	0.350	0.400	0.630	0.521	0.140
BRCTFCV	0.524	0.321	0.362	0.580	0.493	0.130
ACSLOO	0.595	0.337	0.400	0.604	0.516	0.135
ACSTFCV	0.562	0.310	0.359	0.572	0.488	0.126
Centroid	0.536	0.269	0.343	0.460	0.471	0.126
MMR	0.617	0.353	0.429	0.551	0.498	0.145
Grasshopper	0.525	0.300	0.368	0.521	0.505	0.135
DivRank	0.591	0.301	0.378	0.546	0.500	0.139
Hurriad	0.710	0.200	0.410	0.710	0.595	0.159
DeepSsum	0.621	0.388	0.462	0.624	0.563	0.177

	Precision	Recall	F-score	Pyramid	R-1	R-2
BRCLOO	0.568	0.350	0.412	0.659	0.517	0.201
BRCTFCV	0.528	0.314	0.388	0.620	0.492	0.180
ACSLOO	0.605	0.391	0.452	0.671	0.546	0.235
ACSTFCV	0.556	0.343	0.400	0.625	0.520	0.211
Centroid	0.488	0.280	0.337	0.561	0.473	0.183
MMR	0.505	0.356	0.395	0.585	0.503	0.206
Grasshopper	0.446	0.337	0.362	0.548	0.504	0.201
DivRank	0.445	0.282	0.325	0.545	0.498	0.202
Hurried	0.580	0.349	0.418	0.637	0.544	0.241
DeepSsum	0.606	0.394	0.457	0.681	0.553	0.249

DeepSum shows promising performance for summarizing bug reports over distinct evaluation metrics.

Bug report summarization

- Rastkarude et al. 2014
- Czarnecki et al. 2012
- Mani et al. 2012
- Jiang et al. 2017



Conclusion

- We propose an unsupervised deep learning algorithm for bug report summarization.
- Our model fully leverages the characteristics of bug reports.
- Experiments over two public bug report datasets show that our model outperforms the comparative algorithms by adopting domain-specific characteristics.

Future Work

- Investigate whether automatic bug report summarization is useful in a real developing scenario.
- Construct large bug report data sets to evaluate different models.

Thanks

Unsupervised Deep Bug Report Summarization

Reporter: Xiaochen Li Dalian University of Technology, China



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